MEDIA STUDIES

Canterbury
ACADEMIC EXCELLENCE AND INSPIRATIONAL TEACHING

Kent is one of the UK’s leading universities, ranked 23rd in The Guardian University Guide 2017. In the Research Excellence Framework (REF) 2014, Kent is ranked 17th* for research intensity, outperforming 11 of the 24 Russell Group universities.

Media Studies is an interdisciplinary degree based in the School of Arts, which is a recognised centre of innovation and excellence in teaching and research. The School has achieved among the highest rankings in independent guides: media and film studies at Kent was ranked 3rd out of 87 institutions in the UK in The Guardian University Guide 2017.

Research excellence
In the REF 2014, arts at Kent was ranked 1st in the UK for research power. Our research strengths include film and photography, contemporary aesthetics, multimedia theatre and installation, media and immersive experience, animation and game theory. Our teaching is informed by our research, which means that you are learning at the cutting edge of the field.

Passionate teaching
As a Media Studies student based in the School of Arts, you have the opportunity to study alongside other arts students in a dynamic and creative environment. We place a high value on the friendly, supportive and open atmosphere in our department. The high quality of our teaching has led to staff receiving several recent University teaching awards, as well as nominations for excellence in practice in the students’ union annual teaching awards.

Innovative programmes
Since its foundation, Kent has offered forward-looking degree programmes in the visual arts and Media Studies continues that tradition. The programme focuses on the significance and uses of new and traditional media platforms in contemporary culture. You learn how culture is created through media and look at the interrelations between media forms such as film, television, web-based platforms, contemporary art and popular culture. The programme is interdisciplinary and includes optional modules from our Film and Drama departments, as well as those offered by History of Art. There are also opportunities for practice-based learning. For more details of the programme, see p7.

*of 122 universities, not including specialist institutions.
Our programmes have always given our students the opportunity to develop work-related skills as part of their degree; building on this, we now offer you the opportunity to spend a year on a work placement. The placement year takes place between the second and final years of full-time study and gives you the opportunity to build up your contacts, so that you can hit the ground running when you graduate. The School has a Placement Year Co-ordinator to assist you with obtaining placements and internships, and also has close links with regional arts and media organisations.

A successful future
As well as providing a first-rate academic experience, we want you to be in a good position to face the demands of a competitive job market. During your studies, you develop key transferable skills that are considered essential for a successful career.

For more information on the careers help we provide at Kent, please go to p6 or visit www.kent.ac.uk/employability
Our Canterbury campus provides a stunning location for your studies and offers first-class academic and leisure facilities. The campus benefits from a multicultural learning environment and is within easy reach of London and mainland Europe.

First-class facilities
Your studies are based in the School of Arts’ RIBA award-winning Jarman Building, which has a range of teaching, study and social spaces, and is home to the Studio 3 Gallery. There are several other exhibition spaces on campus as well as a fully equipped photographic darkroom for black-and-white film processing and printing. The School has extensive, industry-standard video and filmmaking equipment, including a sound-proofed production studio, which has projection, chroma-key green and black serge cycloramas, as well as an extensive lighting grid and an adjacent sound dubbing studio. Our individual edit suites are equipped with Final Cut Pro, and we have a digital studio for instruction in post-production software. The School also has its own cinema, the Lupino.

The study resources at Kent are excellent. The Templeman Library, has extensive print and online collections and provides resources and services to support your studies.

Extra learning support
Kent’s Student Learning Advisory Service provides information and advice on all aspects of effective learning and study skills, and is available to students from the time they arrive at the University. See www.kent.ac.uk/learning for more information.

Beautiful green campus
Our campus has plenty of green and tranquil spaces, both lawns and wooded areas, and is set on a hill with a view of Canterbury Cathedral. The campus has its own cinema, theatre, student nightclub and concert hall. There are many restaurants, cafés and bars, a sports centre, and a gym. Everything you need on campus is within walking distance including: a general store, a bookshop, a medical centre, a pharmacy and two banks. From campus, it’s a 25-minute walk or a short bus-ride into town.

Kent Extra
Kent Extra is an excellent way to get more from your time at university. It provides opportunities to enhance your knowledge, learn new skills and improve your CV. You can do this in many ways, for example, by attending one of our summer schools; by volunteering; or by taking a Study Plus course in an area that interests you. For details, see www.kent.ac.uk/kentextra

Ideal location
Canterbury is a lovely city with medieval buildings, lively bars, restaurants and atmospheric pubs, as well as a range of shops. London is less than an hour away by high-speed train and trips are regularly arranged to exhibitions, galleries and museums in the capital. Thanks to the proximity of the Eurostar and the Channel Tunnel, visits to continental museums and galleries in Paris, Brussels, Lille and Amsterdam are easy to arrange.
A SUCCESSFUL FUTURE

Kent equips you with essential skills to give you a competitive advantage when it comes to getting a job; more than 95% of Kent students who graduated in 2015 were in work or further study within six months.

Good career prospects
Your degree will equip you with key visual, critical and professional skills necessary for a career in the creative and media industries and for a variety of other employment opportunities. Our graduates have a very good record of finding employment in media and arts organisations and have gone into areas including filmmaking, photography, journalism, teaching and arts administration, working for institutions including the BBC, BFI, National Theatre and DreamWorks Animation. The School maintains a Kent Arts Network to allow students to network with alumni.

Prepare for your career
We are seriously committed to preparing our students for life after university. The award of a project grant from the Higher Education Academy (HEA) has helped us to enhance the support we give in terms of professional development opportunities. This includes personal and group guidance on CVs, personal statements and internship opportunities. And, as part of the Kent Extra programme, aspects of this support can also be offered within your study modules. See www.kent.ac.uk/kentextra for details.

Gain transferable skills
At Kent, we help you to acquire the transferable skills that employers are looking for. You develop your abilities in many areas – getting to grips with challenging ideas, organisational skills, writing well, gaining confidence and experience in expressing your ideas to others: these are important skills whatever career you choose to go into.

Placement year
Students who take a placement year find that it greatly enhances their employment prospects – many employers are keen to take on graduates with work experience. It also gives you the opportunity to evaluate a particular career and see whether it really is for you.

Study abroad
As with the placement year, a year abroad can enhance your career prospects, as the experience encourages you to become more confident and resourceful. For more information, see p3.

Careers advice
The award-winning Careers and Employability Service at Kent can give you advice on how to choose your future career, how to apply for jobs, and how to perform well in interviews and aptitude tests. It also provides up-to-date information on graduate opportunities. For more information, see www.kent.ac.uk/employability
THE PROGRAMME

Media Studies is a new programme designed for students with a passion for contemporary culture and a desire to influence future developments in the arts.

Media Studies
This distinctive new interdisciplinary programme allows you to study contemporary culture and undertake creative practice, such as filmmaking, photography, screenwriting, playwriting, film criticism, theatre journalism and visual arts writing.

Communication happens through still and moving images, spoken and written words, music, drawing and animation, but in the 21st century the boundaries between these forms have blurred. On this programme, you examine how old and new media are creating meaning today and, using the School’s first-class resources, create work of your own. How is art different to entertainment? How do filmmakers, performers and artists express themselves using style and genre? What are the distinctions between ‘high’ and ‘low’ media? The teaching staff, leading researchers in the field, guide you to answering these questions and more. They help you understand how media shape us – how they can enrich and transform our lives in the digital age – and how you, through your creative practice, can shape media.

We have embedded practice-based learning within the programme with modules in areas such as filmmaking, photography, arts criticism, screenwriting and curating – all designed to deepen understanding of contemporary media through creative ability.

Joint honours degrees
We are developing a number of joint honours degrees with Media Studies. If you would like to combine the study of Media Studies with another subject, please contact us for details at arts@kent.ac.uk or see the website www.kent.ac.uk/ug

Teaching and assessment
All modules involve lectures, small group seminars, screenings and occasionally group trips to galleries, museums, libraries or festivals. Helping students to acquire independence of thought and the skills of autonomous learning are central to our teaching aims. At the same time, the Media Studies programme emphasises a close working relationship with students at all levels. All our students have access to a designated tutor for academic guidance throughout their time at the University.

Methods of assessment vary between modules. The majority of modules are assessed solely by coursework, while others have a mix of coursework and exams.

Typically, students attend two lectures a week of one-and-a-half to two hours in duration, as well as two seminars a week of a similar length. In addition, many modules will have screenings, readings, trips and related learning activities.

International students
If you are applying from outside the UK without the necessary English language qualifications, you may be able to take the Kent International Foundation Programme (IFP), which can provide progression to the Media Studies programme. For more information, see our website: www.kent.ac.uk/ifp

Further information
If you want to know more about this programme, please contact:
T: +44 (0)1227 823177
E: arts@kent.ac.uk

DID YOU KNOW?

Kent received the 5th highest score for overall student satisfaction in the 2015 National Student Survey.
STUDYING AT STAGE 1

Stage 1 represents your first year of full-time study and the start of your academic career.

Please note that the module lists below are not fixed as new modules are always in development and choices are updated yearly. Please see www.kent.ac.uk/ug for the most up-to-date information.

All students take at least one of the following modules:
• Media and Meaning
• Media and Taste.

Students then choose at least two modules from the following options:
• Contemporary Culture and Media*
• Film Style*
• Introduction to Aesthetics and the Philosophy of Art*
• Introduction to Filmmaking
• Introduction to the History of Art*
• Modern Culture
• Modern Theatre: A Theoretical Landscape*.

*See www.kent.ac.uk/courses/modules for module description.

Modules: Stage 1

Media and Meaning
You are introduced to the ways in which meaning is created and communicated across various media. The primary focus is on key concepts, such as narrative, narration, form, genre and style, and how an understanding of these helps to explain how meaning is created and embodied within a medium. You study how media transmit meaning and assess how they shape and constrain what is communicated and how.

Media and Taste
In this module, you examine how a pyramid of taste has been established and explore how the avant-garde challenges this pyramid even as it depends upon it. Through case studies drawn from the literary arts, film, the visual arts, music and theatre, you investigate the manner in which the parameters of highbrow, middlebrow and lowbrow culture have been articulated by artists, critics and theorists.

Introduction to Filmmaking
You are introduced to a range of creative, technical and conceptual tools necessary for critically engaged screen production practice. This is achieved through a combination of lectures, technical instruction and creative practice workshops. In group practical work, you develop skills in working creatively and in using aspects of cinematic language relevant to a range of narrative and experimental screen practices. Underpinning the module is a commitment to the dynamic relation between creative practice and theoretical concerns.

Modern Culture
You look at the debates surrounding modern culture, at why culture has always been such a contested sphere and why it has a decisive impact on society at large. Books, magazines, radio, TV, films, cartoons, fashion, graffiti, the cult of celebrity, youth subcultures and pop music are used to understand class, history, sexuality, colonialism, revolution, conflict and globalisation.
STUDYING AT STAGE 2

Stage 2 is your second year of full-time study.

Please note that the module lists below are not fixed as new modules are always in development and choices are updated yearly. Please see www.kent.ac.uk/ug for the most up-to-date information.

All students take:
- Media Ethics.

Students then choose three modules from the following:
- Animated Worlds
- Art and Film
- Cognition and Emotion in Film*
- Dialogues: Art History in a Global Context
- Digital Domains
- From Warhol to Whiteread: Postmodernity and Visual Art Practice
- History and Aesthetics of Photography
- Images of War and Violence
- Mobile Filmmaking
- Popular Culture, Media and Society*
- Screenwriting
- The Sublime, the Disgusting and the Laughable*
- Television Series: Narration, Engagement and Evaluation
- Transmediality.

*See www.kent.ac.uk/courses/modules for module description.

Modules: Stage 2

Media Ethics
This module investigates some of the most pressing ethical issues in the media and the arts today. Topics covered include: violence in video games; nudity on the screen and in advertising; anti-heroes and villains in fiction; propaganda and manipulation; sexism and racism in humour; and shock value in contemporary art. To answer the many moral questions that arise in this context, you examine basic notions, such as truth, objectification, voyeurism, exploitation, offence, harm, gender and stereotype.

Animated Worlds
By looking at cartoons produced by the Disney Studio in the 1930s, Warner Bros Looney Tunes and Merrie Melodies and more contemporary computer-generated animations, you examine the history and theory of animated cinema, looking at how its forms mimic live-action cinema as well as destabilise its conventions. We also look at political aspects of animation, from the home front politics of Tom and Jerry to how The Simpsons takes on contextual questions about family and community relations.

Art and Film
Here, you explore the interactions between cinema, painting, photography and sculpture. You look at the context that saw the birth of film and examine the interest of avant-garde artists and movements in filmic media. You study the work of contemporary artists and filmmakers, exploring the relationship between art and film, including installation and conceptual art.

Dialogues: Art History in a Global Context
The long influence of non-Western art has been crucial to Western art’s development and the renewal of art in the modern period. The module examines interactions and dialogue between Western and non-Western art, and the ways in which the understanding of non-Western art has been transformed by the uses to which it has been put by Western artists and critics. It goes on to look at the new ‘global context’ in which today’s art is made.

Digital Domains
You work closely with special and digital effects films, and also more general examples of digital cinema, in order to interrogate the claims made on their behalf. The module is structured around five areas: industrial context, narrative organisations, the ‘newness’ of the digital, the affectivity of effects and the politics of effects. You look at the rise and fall of studio-based effects, the emergence of production houses and the proliferation of web-based digital work.

From Warhol to Whiteread: Postmodernity and Visual Art Practice
We explore the diversity of postmodern avant-garde art practice from the 1960s and 1970s, including pop, minimalism, land and...
performing art. We also look at the apparent return to figurative art in the 1980s and the birth of the ‘Britart’ phenomenon a decade later.

**History and Aesthetics of Photography**

This module combines an exploration of the history of photography with an exploration of aesthetic questions that have been asked and differently answered throughout history. These questions concern what kind of picture a photograph is, what its connection with the world it depicts is, and what kind of possibilities and value are attached to the medium.

**Images of War and Violence**

This module traces the overlapping transformations of the battlefield and the moving image from the end of the 19th century to the present day. We examine the use of the moving image for the representation and criticism of war as an institution, as well as its impact on specific wars, from the First World War, through the Second World War, the Vietnam War right up to the 'war on terror'. We also examine the way the moving image was manipulated for propaganda and its role as witness to indiction as well as to remember atrocities in war, such as those in Rwanda and the former Yugoslavia.

**Mobile Filmmaking**

Mobile filmmaking has fast become a cultural phenomenon that democratises film production and generates new audio-visual aesthetics. In this module, you are encouraged to explore this new form with creative and critical rigour. You work either individually or in pairs to create a short fiction or documentary film on a mobile device. Practical work is contextualised in an essay that situates your project in the field of mobile media. Lectures and screenings explore narrative, experimental and documentary forms of mobile filmmaking in a way that encourages critical engagement with issues of form and style relevant to mobile digital media, the relationship between technology and creativity, and current and emerging platforms for the dissemination of creative work made on mobile devices.

**Screenwriting**

In this module, you explore dramatic structures, new narrative forms and short film variations. In addition to writing your own screenplay, you acquire a critical understanding of the screenwriting process, which in turn enhances your skills in theoretical analysis.

**Television Series: Narration, Engagement and Evaluation**

You explore storytelling in fictional television series, looking at how the duration of these series changes the spectator’s engagement, as compared to engagement in the relatively short fiction film. We use case studies to investigate their narrative, stylistic and thematic characteristics, their specific genre conventions and their background in television history. Case studies may include *The Sopranos*, *The Wire*, *Breaking Bad* and *Mad Men* in an inquiry into the narrative as well as the moral complexity of this recent trend of American drama television series, and the emerging genre convention of the anti-hero. We also discuss how television series have been valued in critical reception through the history of television.

**Transmediality**

The near-universal digitisation of creative media, combined with widespread fast internet access, has transformed media consumption and production. The technological convergence between film, television, video, photography, and gaming means that audiences can engage with diverse forms of media on multiple devices. Here, you explore current transmedia practice and assess how various cultural sectors have responded to, and resisted it.
STUDYING AT STAGE 3

Stage 3 represents your final year of study.

Please note that the module list below is not fixed as new modules are always in development and choices are updated yearly. Please see www.kent.ac.uk/ug for the most up-to-date information.

Students take at least four modules from the following:
- Avant-Garde and Experimental Cinema*
- Beauty in Theory, Culture and Contemporary Art*
- Cartoons, Comic Strips and Animated Comedy
- Digital Culture
- Documentary Cinema
- Emotion, Media and Culture*
- Exposed: The Aesthetics of the Body, Sexuality and Erotic Art
- Film Criticism
- Film Genre
- Filmmaking: Documentary*
- Independent Project
- Microbudget Filmmaking: Fiction
- New York and the Movies*
- Playwriting 1 for Beginners
- Print Collecting and Curating
- Theatre and Adaptation
- Theatre and Journalism
- Visual Arts Writing

*See www.kent.ac.uk/courses/modules for module description.

Modules: Stage 3
Cartoons, Comic Strips and Animated Comedy
This module uses the examples of single image cartoons, multi-image comic strips and animated comic films to explore the nature and value of humour, including the related concepts of satire, irony and caricature. The module makes extensive use of the University’s renowned cartoon collection.

Digital Culture
This module introduces some of the key issues surrounding the significance of information technology (and the internet in particular) in our society and culture. You start by looking at theories of the information society in relation to communications technology in contemporary capitalism, and the emerging disparities and conflicts which result. You then approach the so-called ‘information age’ from a cultural perspective, concentrating on how the internet challenges some of our more traditional notions of identity, relationships, community, space and culture. We consider how some components of traditional culture have been complicated by the rise of cyberspace and mobile technologies.

Documentary Cinema
Rich in visual experimentation, documentary has historically been at the centre of debates about reality and realism and the role of photography and cinema in modern society. This module looks at the history and development of documentary film forms. You examine cinéma-vérité, classical documentary of the 1930s, documentary and the avant-garde, documentary of social comment, video-diaries, documentary drama and reality TV.

CONTINUED OVERLEAF
Exposed: The Aesthetics of the Body, Sexuality and Erotic Art
Many pictures, still and moving, in Western society and globally, in high art and demotic culture, incorporate sexual imagery and themes. In this module, you explore aesthetic perspectives and theoretical approaches to such images, including those typically classified as pornography and erotica around which much of the existing philosophical literature focuses.

Film Genre
Here, you explore the historical developments and theoretical questions pertinent to a specific genre: its development within the film industry, modes of reception, production cycles, as well as formal and thematic tropes. Topics covered may include specific practices in the production, distribution and/or exhibition of films, critical and audience reception, and theories of popular culture and postmodernity that shed light on questions such as the proliferation of sequels and remakes.

Independent Project
This module gives you the opportunity to study an aspect of media that you are passionate about. Once you have decided on a research topic, you submit a proposal to a member of academic staff. If the staff member agrees to supervise your project, they will support you in the preparation and submission of your work. However, as your project develops, you are expected to take increasing responsibility for your learning.

Film Criticism
You are introduced to the history and theory of film criticism, emphasising the coexistence of different approaches to the analysis, evaluation and appreciation of film. The module also has a practical aspect, as you write reviews on the films screened for the class on a weekly basis. In addition to traditional lectures and seminars, sessions are devoted to analysing fellow students’ work. You are also encouraged to reflect critically on film criticism in different media and on the current state of the profession.

“...This programme combines a distinctive focus upon arts and culture with an exciting range of modules, excellent teachers at the forefront of the subject and great opportunities for acquiring the skills employers are seeking. We take a different approach to the study of media and we know our students benefit from the broader, multidisciplinary perspectives we provide them.”

Dr Jonathan Friday
Programme Convenor and Master of Darwin College
films, looking at examples from the history of extremely low budget genres such as horror, crime, independent and experimental films. The exercises are an opportunity for you to develop your creative practice. While developing a screenplay for the final film project, you use theory and critical analysis to further your understanding of microbudget filmmaking practice.

Playwriting 1 for Beginners
The objective of this module is to get you writing and developing original scripts for performance. The module consists of weekly lectures and workshops that introduce some basic concepts and aspects of writing for performance. Some of the practical exercises are individual; others are collaborative. Exercises include performances of other students’ work that is then discussed and critiqued.

Print Collecting and Curating
This module combines practical and reflective study of the challenges of managing a gallery and curating a small-scale exhibition, with a work placement within a gallery. The module is taught by staff with a wide range of relevant expertise, and is designed to provide students interested in a career in the gallery and museum industries with crucial knowledge and experience.

Theatre and Adaptation
Theatrical productions – everything from musicals to experimental performance, new writing, West End drama and live art – have shown a recurring fascination with adapting existing works by other artists, writers, filmmakers and stage practitioners. Yet the transition of an existing source or stimulus to the stage – be it film, book, play, artwork or other performance – is not a smooth one. It implies negotiations of numerous kinds, such as interlingual and intercultural, but also ideological, ethical, aesthetic and political. Drawing on work by contemporary theatre-makers, you explore approaches to stage adaptation and reflect on performance’s near-obsessive desire to return, repeat, rewrite and revisit.

Theatre and Journalism
A series of lectures, seminar discussions, presentations and theatre trips provide scope for analysis, discussion and written reflection. You read theatre reviews, blogs and theatre periodicals regularly and develop skills in arts journalism and writing theatre reviews, including the production of a theatre blog with a group of your peers. You are encouraged to review a variety of genres and styles, and learn how to tailor your angle and style to a particular publication or readership. All these practices enhance your ability to read, speak and write about live performance. On a wider scale, the module prompts an engagement with contemporary British theatre, its contexts, key institutions, recent histories and the cultural policies which shape the current scene.

Visual Arts Writing
This is both a theoretical and a practical module in writing about the arts for the creative industries, art-related media outlets and the general media. Taught by staff with practical experience of arts publishing and visual arts, you study various kinds of writing on the arts. You also engage in a series of practical exercises, developing skills that are relevant to a career in the creative industries or arts reviewing.
VISIT THE UNIVERSITY

Come to an Open Day or an Applicant Day and see for yourself what it is like to be a student at the University of Kent.

Open Days
Kent runs Open Days during the summer and autumn. These provide an excellent opportunity for you to discover what it is like to live and study at the University. You can meet academic staff and current students, find out about our courses and attend subject displays, workshops and informal lectures. We also offer tours around the campus to view our sports facilities, the library and University accommodation. For further information and details of how to book your place, see www.kent.ac.uk/opendays

Applicant Days
If you apply to study at Kent and we offer you a place (or invite you to attend an interview), you will usually be sent an invitation to one of our Applicant Days. You can book to attend through your online Kent Applicant Portal. The Applicant Day includes presentations in your subject area, guided tours of the campus, including University accommodation, and the opportunity to speak with both academic staff and current students about your chosen subject. For further information, see www.kent.ac.uk/visit

Informal visits
You are also welcome to make an informal visit to our campuses at any time. The University runs tours of the Canterbury and Medway campuses throughout the year for anyone who is unable to attend an Open Day or Applicant Day. It may also be possible to arrange meetings with academic staff, although we cannot guarantee this. For more details and to book your place, see www.kent.ac.uk/informal

Alternatively, we can provide you with a self-guided tour leaflet, which includes the main points of interest. For more details and to download a self-guided tour, go to www.kent.ac.uk/informal
More information
If you would like more information on Kent’s courses, facilities or services, or would like to order another subject leaflet, please contact us on:
T: +44 (0)1227 827272
Freephone (UK only): 0800 975 3777
www.kent.ac.uk/ug

On the web
For the latest information on Media Studies at Kent, see: www.kent.ac.uk/arts
on Twitter @UniKentArts
www.facebook.com/UniversityOfKentSchoolOfArts

Location
Canterbury

Award
BA (Hons)

Degree programme
Single honours
• Media Studies (W990)

Joint honours
Joint honours programmes are in development; see www.kent.ac.uk/arts for the latest information.

Offer levels
Single honours
ABB at A level, IB Diploma
34 points including 16 points at Higher.

Year abroad
All students (subject to meeting the necessary requirements) have the opportunity to take a year abroad studying at one of our partner universities. The year abroad is between Stages 2 and 3. For more details, see p3 or visit our website at www.kent.ac.uk/goabroad

Placement year
Students have the opportunity to apply for a placement year in the UK or abroad, working for an organisation or company as part of their studies. The placement year takes place between Stages 2 and 3. For more details, see www.kent.ac.uk/humanities/studying/placement

Funding opportunities
For details of scholarships and bursaries at Kent, see www.kent.ac.uk/ugfunding

Offer levels and entry requirements are subject to change. For the latest information, see www.kent.ac.uk/ug

This brochure was produced in June 2016. The University of Kent makes every effort to ensure that the information contained in its publicity materials is fair and accurate and to provide educational services as described. However, the courses, services and other matters may be subject to change. For the most up-to-date information, see www.kent.ac.uk/ug and for full details of our terms and conditions, see www.kent.ac.uk/termsandconditions

For the University to operate efficiently, it needs to process information about you for administrative, academic and health and safety reasons. Any offer we make to you is subject to your consent to process such information and is a requirement in order for you to be registered as a student. All students must agree to abide by the University rules and regulations at: www.kent.ac.uk/regulations
COME AND VISIT US

To find out more about visiting the University, see our website:
www.kent.ac.uk/visit